

MIDI Note Velocity Values for Music Dynamics

The following values should give you a rough idea of the values to use when editing note velocities to make a MIDI/software instrument track more musical and human.

Note: How a synthesizer/software instrument is affected by note velocity is programmed into the patch. The more familiar you become with a synth/software instrument patch, the better you will understand how to set note velocities to make the track sound (and feel) more human.

| Dynamic Mark | Velocity |
|--------------|----------|
| <i>ppp</i> | 16 |
| <i>pp</i> | 32 |
| <i>p</i> | 48 |
| <i>mp</i> | 64 |
| <i>mf</i> | 80 |
| <i>f</i> | 96 |
| <i>ff</i> | 112 |
| <i>fff</i> | 127 |

Remember – your results may vary.